## Special Olympics Global Strategic Plan 2016 – 2020 Summary Version

**Goal 1: Improve Opportunities for Athletes to Perform at Their Best Goal** 

Goal 2: Build Positive Attitudes Towards People With Intellectual Disabilities

Support Goal: Build Capacity by Improving Resources and Leadership

## Goal 1: Improve Opportunities for Athletes to Perform at Their Best Goal

Strategies for Goal 1:

A: Improve the Quality of Sports Programming

- Coaching Emphasis-Education, Recruitment, Practice Improvement, Athlete Retention
- Year Round Fitness-Athlete, Family, Partners-Digital/On Line Tools/At Home Training
- Partnerships with National/International Sports Governing Bodies

B: Increase Inclusion via Unified Sports/Young Athletes-in Schools/New Area Expansion

- Unified Sports/YAC/YAP Expansion into new areas/schools
- C: Grow Health Program to Support Athlete Participation-Sport and Society
  - Fitness/Wellness, Digital Technology, Government Engagement, Schools

## **Goal 2: Build Positive Attitudes Towards People With Intellectual Disabilities**

Strategies for Goal 2:

A: Improve External Awareness via PR, Celebrities & Government Engagement

- Social Media/Marketing/Print/Television/Radio
- Celebrity Support
- Government Relations
- B: Connect Movement to Harness Power & Speak with a Collective Voice
  - Data Collection Process/Digital/Technological/Cloud Advancements
- C: Maximize External Impact of Games/Competitions to Showcase Athlete Abilities
  - Games Improvement
  - Event Promotion, Audience Attraction, Athlete Promotion
  - Improve Fundraising/Develop Fundraising Toolkits

## Support Goal: Build Capacity by Improving Resources and Leadership

Strategies for the Support Goal:

A: Generate More Resources

- Collaborative/Digital Fundraising
- Corporate Partnerships/Major Individual Donors 3. Global Development/Government Relations
- B: Strengthen Leadership-Including Athlete Leadership
  - Recruitment/Talent Development/Training
  - Program Quality Standards/Accreditation
  - Athlete Leadership