



Bowling

Special Olympics Iowa



Registration Entries



- ▶ Bowling area registration forms should be emailed and/or mailed to your local Area Director.
 - ▶ Each area has a different deadline for their area bowling registration so pay close attention to your areas deadline.
- ▶ Entries can be mailed to Tanner Nissen at the State Office at 551 SE Dovetail Road, PO Box 620, Grimes, Iowa.
 - ▶ State Bowling registration forms **only**
- ▶ They can also be emailed to: registrations@soiowa.org
 - ▶ State Bowling registration forms **only**
- ▶ Entry forms are available online at www.soiowa.org
 - ▶ Competitions tab
 - ▶ Then click on Participation Forms



Tips For Registration Entries

- ▶ Entry score for the athlete should be their best effort time/score
- ▶ Entry scores for the athlete will need to include an average of 10 games (minimum)



Bowling Events

- ▶ An athlete may compete in one event.
 - ▶ The oldest person on a team will dictate the age group for competition.
- ▶ Ramp Assisted (RA)
 - ▶ Singles
 - ▶ Ramp Doubles
 - ▶ Both athletes use a ramp
 - ▶ Traditional Doubles
 - ▶ One athlete uses a ramp
 - ▶ Ramp Team
 - ▶ All four athletes use a ramp
 - ▶ Traditional Team
 - ▶ Team may have up to three of the four athletes use a ramp



Bowling Events

- ▶ Ramp Unassisted (RU)
 - ▶ Singles
 - ▶ Ramp Doubles
 - ▶ Both athletes use a ramp
 - ▶ Traditional Doubles
 - ▶ One athlete uses a ramp
 - ▶ Ramp Team
 - ▶ All four athletes use a ramp
 - ▶ Traditional Team
 - ▶ Team may have up to three of the four athletes use a ramp



Bowling Events

- Singles
- Doubles (2 person team)
- Unified Sports Doubles (1 athlete & 1 Unified Sports Partner)
- Team (4 person team)
- Unified Sports Team (2 athletes and 2 Unified Sports partners)



SOIA Bowling Rules

- ▶ Athletes will alternate lanes except for ramp assisted and unassisted
- ▶ Athletes are responsible for providing a ramp for practice and competition
- ▶ A ramp bowler will bowl five frames consecutively on one lane and will not alternate lanes
- ▶ If the athlete arrives after the first game has begun, they will have to sit out and receive a zero for the first game. They will be allowed to bowl the second game
- ▶ If an athlete leaves before the end of the game, their score is what they have at the time they leave and a participation ribbon is given
- ▶ If an athlete on a double or team scratches, the double or team is still allowed to participate
 - ▶ The handicap of the person that scratches will be used to calculate the final score
- ▶ Score is calculated by adding game one, game two and pre-score handicap doubled



Bowling Competition

- ▶ Bowling competition will be an Area Competition with the winners advancing to the State Bowling Tournament to be held in Cedar Rapids, Des Moines and Sioux City, typically in November
 - ▶ East, East Central, Southeast and Northeast Areas will bowl in Cedar Rapids
 - ▶ Central, North Central, South Central and West Central Areas will bowl in Des Moines
 - ▶ North, Northwest and Southwest Areas will bowl in Sioux City
- ▶ No smoking will be allowed at the competition sites
- ▶ No coach or parent will be allowed on the lane to help their athlete



Ramp Assisted (RA)

- ▶ A volunteer may place the bowling ball on the ramp and may help position the ramp
- ▶ Volunteers can adjust the ramp for the athletes
- ▶ If absolute necessary, volunteers can help the athletes guide the ball down the ramp
- ▶ Two games will be played
- ▶ Ramp bowlers will bowl 2 games at the state tournament
 - ▶ Will not alternate lanes
 - ▶ Will bowl 5 consecutive frames
 - ▶ Will be split between ramp assisted and ramp unassisted



Ramp Unassisted (RU)

- ▶ A volunteer may place the bowling ball on the ramp but may not help position the ramp
- ▶ The athlete will position the ramp on his/her own
- ▶ Two games will be played
- ▶ Ramp bowlers will bowl 2 games at the state tournament
 - ▶ Will not alternate lanes
 - ▶ Will bowl 5 consecutive frames
 - ▶ Will be split between ramp assisted and ramp unassisted



Bowling Scoring

▶ **Single Scoring:**

▶ Example: Bill Game 1 = 119 + Game 2 = 100 + Handicap doubled = 160

▶ **The total single score is 379**

▶ **Doubles Scoring:**

▶ Example: Tom Game 1 = 80 + Game 2 = 85 + Handicap doubled = 126

▶ Jim Game 1 = 62 + Game 2 = 73 + Handicap doubled = 140

▶ **The total double score is 291 + 275 = 566**




Bowling Scoring

► Team Scoring:

- Example: Mary Game 1 = 77 + Game 2 = 80 + Handicap doubled = 206
- Ann Game 1 = 68 + Game 2 = 59 + Handicap doubled = 124
- Lisa Game 1 = 72 + Game 2 = 71 + Handicap doubled = 130
- Sue Game 1 = 76 + Game 2 = 83 + Handicap doubled = 200
 - **The total team score is $363 + 251 + 273 + 359 = 1246$**



SOIA Bowling Reminders

- ▶ Regular bowlers will bowl 2 full games
 - ▶ Will alternate lanes at the state tournament
 - ▶ Athletes may compete against other athletes on different lanes
 - ▶ Handicaps are used when figuring the final score
 - ▶ Parents and coaches are NOT allowed to assist the bowlers
- 



Foul Lines

- ▶ Foul lines will be turned on during competition
 - ▶ Athletes will receive a zero for the ball and the pins will all be reset for the second ball
 - ▶ The total score for that frame will be the pins knocked down from the second ball
 - ▶ If all 10 pins are knocked down from the second ball, the athlete will receive a spare
 - ▶ Many automatic scoring machines will not correct the score. The volunteer will have to make the change



Coaching Athletes

- ▶ Athletes should be aware of the following:
 - ▶ Where to locate shoes and balls
 - ▶ Know their correct shoe size
 - ▶ Know the appropriate weight of the bowling ball
- ▶ Athletes should know the procedure for alternating lanes:
 - ▶ Follow the same person when bowling
 - ▶ Look for his/her name on the computer screen
 - ▶ Look for an arrow next to his/her name on the computer screen



Appropriate Fit/Weight

- ▶ Appropriate Fit:

- ▶ Fingers and thumb should fit relaxed and loose inside the holes and also touch the inside of the ball all the way around
- ▶ Well-balanced swings indicate the ball weight is correct

- ▶ Appropriate Weight:

- ▶ Rule of thumb: take approximately 1/10 of the athletes weight
- ▶ Sign of too light of a ball:
 - ▶ The athlete lofts the ball onto the lane
- ▶ Signs of too heavy of a ball include:
 - ▶ Athletes shoulder will dip and pull the body off balance
 - ▶ Decrease in ball speed
 - ▶ Lowering scores during the progression of frames



Ramp Bowling Suggestions

- ▶ When placing the ball, put the ball hole side up and to the left or right
- ▶ Adjust the ramp from side to side using the back portion of the ramp
 - ▶ Do not move the front portion of the ramp at the foul line when changing ball direction
- ▶ Use heavy weight balls:
 - ▶ Tend to pick up speed
 - ▶ Move straighter



Beginning Bowlers

- ▶ Put a mat with footprints on it by the foul line
- ▶ Have the athlete hold the ball at his/her side
- ▶ Start bowlers at the foul line using the pendulum swing:
 - ▶ Ball swings forward
 - ▶ Ball swings back
 - ▶ Ball swings forward and is released down the lane




Advanced Bowlers

- ▶ Start at the foul line and walk the opposite direction of the pins
 - ▶ 1,2,3, or 4 steps
 - ▶ This is the starting point for the athletes march to the foul line



Bowling Resources

- ▶ [Warm Up Bowling Drill](#)
- ▶ [Proper Bowling Arm Swing](#)
- ▶ [Bowling Footwork](#)



Quiz

Click the link to take
the quiz:

▶ [Bowling Quiz](#)

